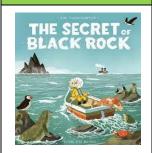
Year 3 Spring 1 - What was life like in Ancient Sumer?

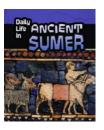
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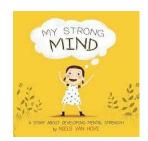
This term, we will taking a trip back to Ancient Sumer. During our topic, we will learn all about Sumer, including its location in the Middle East. The children will be learning about what life was like in Ancient Sumer and the influence that the Ancient Sumer's had on life today. We will learn about the many Sumerian inventions that changed the world, such as the wheel, writing, tools, and mathematics! The topic will end with an Ancient Sumer day, where children will be able to dress up, make clay pottery, listen to Mesopotamian mythology and create their own inventions!

Key vocabulary			
Artefact	An artefact is an object made by a human being. Artefacts include art, tools, and clothing made by people of any time and place.		
Mesopotamia	Mesopotamia is a Greek name that means "land between the rivers." It describes an ancient region betwee the Tigris and Euphrates rivers in the Middle East. Today the region is part of Iraq.		
Zigurrat	Huge temple buildings built in Mesopotamia. These temples were used as a place of worship by Ancient Sumer's.		
Gilgamesh	A hero in ancient Mesopotamian mythology. In Mesopotamian mythology Gilgamesh is a demigod, he is described as two thirds god and one third man, with superhuman strength.		
Akkadians	The Akkadians lived in northern Mesopotamia while the Sumerians lived in the south. They had a similar government and culture as the Sumerians, but spoke a different language.		
Shadow	A dark area or shape produced by a body coming between rays of light and a surface.		
Reflection	The throwing back of light from a surface.		

Key Texts







Maths	Science	Art/Design
Write and calculate mathematical statements for multiplication and division using the multiplication tables that they know, including for 2-digit numbers times 1-digit numbers, using mental and progressing to formal written methods. Solve problems, including missing number problems, involving multiplication and division, including positive integer scaling problems and correspondence problems in which n objects are connected to m objects. Measure, compare, add and subtract: lengths (m/cm/mm); mass (kg/g); volume/capacity (l/ml). Measure the perimeter of simple 2-D shapes.	To know what dark is (the absence of light) and that light is needed in order to see. To know that light is reflected from a surface. To know and demonstrate how a shadow is formed and explore shadow size and explain the changes. To know the danger of direct sunlight and describe how to keep protected.	To know that art means different things in different cultures. To know how shapes can be used to create areffect. To mix colours to create tints, tones and shades. To know how to use masking tape to create sharp edges in paintings. To know how to measure and mark off blocks with precision.
English	History	RE
In our English lessons, we will be reading 'The Legend of Black Rock' by Joe Todd-Stanton. We will then be sequencing our own mythical adventure stories in which the main character goes on a journey and meets a mythical creature. We will also be writing an instruction text about 'how to grow a healthy mind' based on the text 'My Strong Minds' by Niels van Hove. Once familiar with the features of an instruction text, we will engage in experience days to gain knowledge on mental health awareness and relaxation techniques to help us with our write ups. We will develop the use of rhetorical questions, brackets, bullet points, bossy verbs and complex sentences.	To place historical events of an ancient civilisation on a timeline. To know where the Ancient Sumer empire was located and why. To know what inventions the Ancient Sumerians developed and why. To know what life was like for people in Ancient Sumer. To know how the Ancient Sumerian empire collapsed.	To explain the Christian belief of trinity. To recall the story of the Baptism of Jesus. To identify the symbols within a Christian baptism. To explain the symbolism within a holy communion. To identify different symbols within a church.